



## Functions are Important

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### Example

```
> let add x y = x + y;;  
val add : x:int -> y:int -> int  
> let addxy = add;;  
val addxy : (int -> int -> int)  
> addxy 4 3;;  
val it : int = 7  
> let add4y = add 4;;  
val add4y : (int -> int)  
> add4y 3;;  
val it : int = 7
```

- **let** notation for defining new named functions
- New names for old functions behaves just like assigning other values

# Evaluate parameters

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## Higher Order Functions

### Example

```
> let printResult x = printfn "%0" x;;
val printResult : x:'a -> unit
> printResult (4*3);;
12
> printResult (let x = 3 in x);;
3
> printResult (
    let car (L : 'a list) = L.Head
    in
    car [1;2;3]);;
1
```

- If a function is called, the parameter is evaluated before the function is called

# Eager Evaluation

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### Example

```
> let f x = printfn "%d" (1 / x);;  
> f 0;;
```

```
System.DivideByZeroException: Attempted to  
divide by zero.
```

- **Eager** evaluates before call, whether used or not.
- Error because  $1/0$  always evaluated.
- F# uses eager evaluation by default.

# Lazy Evaluation

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### Example

```
> let f eval x =  
    let y = lazy (1 / x)  
    if eval then  
        printfn "%d" y.Value;;  
> f true 0;;  
System.DivideByZeroException: Attempted to divide  
by zero.  
> f false 0;;
```

- **Lazy** evaluates only when needed.
- No error in last call because  $1/0$  not needed for an executed branch.

# Function Values

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### Example (C# Declaration)

```
delegate int func(int x);
```

- Functions in F# do *not* have names
- Variables are *bound* to function values, as with other kinds of values
- The **let** syntax does two separate things:
  - Creates a new function value
  - Binds a function name to that value
- Names are syntactic sugar to define functions more easily

# Function Names

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### Example (Named function)

```
> let f (x:int) = x + 2;;  
val f : x:int -> int  
> f 1;;  
val it : int = 3
```

### Example (Anonymous function)

```
> let f = (fun x -> x + 2);;  
val f : x:int -> int  
> f 1;;  
val it : int = 3  
> (fun x -> x + 2) 1;;  
val it : int = 3
```

# Anonymous Functions – Foldback

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## Higher Order Functions

### Example

```
let rec foldback f L a =  
  match L with  
  | [] -> a  
  | h::t -> f h (foldback f t a);;
```

### Example (Named function)

```
> let add a b = a + b;;  
> foldback add [1;2;3;4] 0;; // returns 10
```

### Example (Anonymous function)

```
> foldback (fun a b -> a+b) [1;2;3;4] 0;;  
val it : int = 10  
> foldback (fun a b -> a*b) [1;2;3;4] 1;;  
val it : int = 24
```



# Anonymous Functions – Order

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### Example (let)

```
> let intBefore a b = a < b;;  
> quicksort [1;4;3;2;5] intBefore;;  
val it : int list = [1;2;3;4;5]
```

### Example (anonymous)

```
> quicksort [1;4;3;2;5] (fun a b -> a < b)  
val it : int list = [1;2;3;4;5]
```

# Partially Applied Functions

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## Higher Order Functions

### Example

```
> let add x y = x + y;;
```

```
> add 3 2;;
```

```
val it : int = 5
```

```
> let z = add 3;;
```

```
val z : (int -> int)
```

```
> z 2;;
```

```
val it : int = 5
```

- Functions can return functions as a result.
- `add 3` returns the partially applied function with `x=3`
- The function returned can then be called: `z 2`

# Fixing Values

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## Example

```
> let g a b = a + b;;  
val g : a:int -> b:int -> int  
> let h = g 2;;  
val h : (int -> int)  
> h 4;;  
val it : int = 6  
> let h = (fun b -> 2 + b);;  
val h : b:int -> int
```

- Partially applied functions fix one or more of multiple arguments
- `g 2` returns a *partial* function with one unbound parameter

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### Results?

```
let f1 x y = if x>y then x else y;;  
f1 3 8;;
```

```
let z = f1 3;;  
z 8;;
```

```
let m = f1;;  
m 3 8;;
```

# Returning Functions

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### Example

```
> let inc x = x + 1;;
> let dubal x = x * 2;;

> let pick a =
    match a with
    | 1 -> inc
    | 2 -> dubal;;
val pick : a:int -> (int -> int)

> let p = pick 1;;

> p 4;;
val it : int = 5
```

# Returning Functions

## Example

```
> let pick a =  
    match a with  
    | 1 -> (fun x -> x + 1)  
    | 2 -> (fun x -> x*2);;  
val pick : a:int -> (int -> int)  
> let z = pick 2;;  
val z : (int -> int)  
> pick 2 4;;  
val it : int = 8  
> z 4;;  
val it : int = 8
```

- pick returns one of two functions
- Both functions have one int parameter and return int.
- The function returned can then be called or assigned

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## Higher Order Functions

### Results?

```
let f1 x = if x>0 then (fun y -> y-1)
           else (fun y -> y+1);;
```

```
f1 (3);;
```

```
f1 (3) (8);;
```

```
f1;;
```


```
let f2 x = (fun y -> x + y);;
```

```
f2 (3);;
```

```
f2 (3) (4);;
```

```
f2;;
```

- A function can be executed by another function
- Functions can be passed as parameters



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# Higher Order Functions



# Function values

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- Every function has an order:
  - A function that has no functions as a parameter, and does not return a function value, has order 1
  - A function with a function as a parameter or returns a function value has order  $n + 1$ , where  $n$  is the order of its highest-order parameter or returned value

# Currying

- *Currying* transforms a function of multiple arguments into chain of functions each taking one argument

## Example

```
> let g a b c = a::b::c::[];;  
val g : a:'a -> b:'a -> c:'a -> 'a list  
  
> g;;  
val it : ('a -> 'a -> 'a -> 'a list)  
  
> g 2;;  
val it : (int -> int -> int list)  
  
> g 2 3;;  
val it : (int -> int list)  
  
> g 2 3 4;;  
val it : int list = [2; 3; 4]
```

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# Partially Applied vs. Curried

- Partially applied functions fix parameter(s) in *any* position(s)
- Curried functions fix the parameter of the *first* function

## Example (Partially Applied)

```
> let g1 a b c = a::b::c::[];;  
val g1 : a:'a -> b:'a -> c:'a -> 'a list  
> let h1 a c = g1 a 2 c;;  
val h1 : a:int -> c:int -> int list
```

## Example (Curried)

```
> let g2 a b c = a::b::c::[];;  
val g2 : a:'a -> b:'a -> c:'a -> 'a list  
> let h2 = g2 2;;  
val h2 : (int -> int -> int list)  
> let h3 = g2 2 3;;  
val h3 : (int -> int list)
```

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# Currying Advantage

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## Example

```
> map (fun x -> x+1) [1;2;3];; //return [2;3;4]
```

```
> let sum a b = a+b;;
```

```
> map (sum 1) [1;2;3];; // return [2;3;4]
```

```
> map (fun x->[1;x]) [1;2;3];;
```

```
val it : int list list = [[1; 1]; [1; 2]; [1; 3]]
```

```
> let list a b = [a;b];;
```

```
> let h = list 1;; // curried
```

```
> map h [1;2;3];; // returns [[1;1]; [1;2]; [1;3]]
```

- Convert binary function to unary with fixed first parameter.
- Useful with map, foldback, reduce.

# Another Advantage

## Example

```
> let srtorder order x y =  
    match order with  
    | "ascend" -> x <= y  
    | "descend" -> x >= y;;  
  
> srtorder "ascend" 3 4;;  
val it : bool = true  
  
> let ordup : int->int->bool = srtorder "ascend";;  
val ordup : (int -> int -> bool)  
> ordup 3 4;;  
val it : bool = true
```

- Compute function at runtime
- Signatures of computed functions must be identical

# Another Advantage

## Example

```
> let sortorder order x y =  
  match order with  
  | "ascend" -> x <= y  
  | "descend" -> x >= y;;  
  
> let ge:int->int->bool = sortorder "ascend";;  
  
> let L = map (ge 3) [1;2;3;4];;  
val L : bool list = [false; false; true; true]
```

- Convert  $n$ -ary function to lower order with fixed parameters with `map`, `foldback`

# Currying Example

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## Example

```
> let f a b c = a + b * c;;
val f : a:int -> b:int -> c:int -> int
> let g a = fun b -> fun c -> a + b * c;;
val g : a:int -> b:int -> c:int -> int
> let h = f;;
val h : (int -> int -> int -> int)

> f 2 3 4;;
val it : int = 14
> g 2 3 4;;
val it : int = 14
> h 2 3 4;;
val it : int = 14
```

# Exercises

---

## Given

```
let f a = fun b -> a / b;;  
let g a b = a / b;;  
let h = g;;
```

## Results?

```
f;;  
g;;  
f 13;;  
h 13;;  
f 13 4;;  
map (g 12) [2;3;4];;  
let x = map (g 12);;  
x [2;3;4];;
```

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# Computing Anonymous Functions

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## Example

```
> let inc x = x+1;;  
> let mapINC = map inc;; // f bound to inc  
val mapINC : (int list -> int list)  
> mapINC [1;2;3];; // returns [2; 3; 4]
```

- map has two parameters, a unary function f and list
- Returns curried function where map function has parameter f bound to inc and one unbound list parameter.
- mapINC is computed to be an unary function that increments every element of an integer list.

# Computing Functions

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## Example

```
> let sub x y = x - y;;
> let bu f a b = f a b;;
> bu sub 1 3;;
val it : int = -2
> let SUB1 = bu sub 1;;
val SUB1 : (int -> int)
> map SUB1 [1;2;3];; // return [0; -1; -2]
> map (bu sub 1) [1;2;3];; // return [0; -1; -2]
```

- `bu` has two parameters, a binary function `f` and `f`'s first parameter
- Returns unary function where `f` and first parameter are bound and second parameter is unbound.
- `bu` stands for *binary to unary*, since it takes a binary function and returns a unary function.

# Automating Computing Functions

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## Example

```
> let bu f a b = f a b;;
> let rev f a b = f b a;;
> sub 1 3;;
val it : int = -2
> rev sub 1 3;;
val it : int = 2
> bu (rev sub) 1 3;;
val it : int = 2
> map (bu (rev sub) 1) [0;1;2];;
val it : int list = [-1; 0; 1]
```

- `rev` has one parameter, a binary function `f`
- Returns binary function where `f` is bound and the first and second parameters are reversed.
- `rev` stands for reverse the binary parameters.

# Staging Functions

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## Example

```
> let foldback f L a =  
    let rec fldb L =  
        match L with  
        | [] -> a  
        | h::t -> f h (fldb t)  
    in  
    fldb L;;  
> let r x = foldback sub x 0;;  
> r [1;2;3];; // returns 2
```

- Old foldback has parameters `f` and `a` fixed, but passed as parameters for each recursive call
- *Staged* foldback returns anonymous foldback function of one parameter
- Returns `fldb` function of one unbound parameter.